JUSTPLAY EVENTS

WARHAMMER 40,000

NAUGHTYK

EVENT PACK

1 DAY / 3 ROUNDS / £20 ENTRY

RUN BY JUSTPLAY EVENTS, LIVERPOOL

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WHAT IS IT?

The NaughtyK RTT is a 1-day, 3-round event run by JustPlay Events in Liverpool. Tickets cost £20. Tournament results will be submitted to Frontline Gaming's ITC rankings.

HOW DO WE SIGN UP?

You must register your attendance and submit your army list via BCP. This event link can be found on the event page on our website. The event can also be found by searching on BCP for "NaughtyK RTT" followed by the relevant month.

Full army lists must be submitted on the day of the event before registration is completed.

TOURNAMENT RULES

This is a Matched Play Event and the English version of the 11th edition Warhammer 40k rulebook will also be in use, in addition to any GW FAQ/Balance Patch released 1 week or more before the list submission deadline.

Terrain Rules will be following the GW Matched play Companion as well as GW terrain layouts.

In case of an FAQ or other update unduly affecting a player, for example completely invalidating their submitted list, we will use discretion to solve the issue for that player.

SCORING

Each game will be scored using the 11th Edition rulebook, players can use Tactical or fixed scoring, as described in the mission rules. The mission, deployment and mission rules will be determined prior to each round by the TO, all players will use these set parameters in their game to create a level playing field.

PAIRING

This event uses a Swiss pairing system. In the first round, players are paired at random. In subsequent rounds, players are placed into brackets with the players with the same number of Swiss points as each other (win = 3, draw = 1) and paired within that bracket randomly. For the last round, players will be matched by closest battle points for a fairer representation of a winner after 3 games. In rare cases where there are odd numbers of players with the same Swiss record, a player may be paired up or down a bracket.

END OF THE ROUND

The round timer will be on display along with regular timing updates from the TO. Players should endeavour to play an equal number of turns in the allotted time where possible. When time on the round is called, you will have five minutes to submit your result to the TO. In that time you may "talk through" unplayed rounds, but decisions must be mutual and made within the 5 minute window!

If you have not played an even number of turns when time is called, or cannot agree on the final score, please call a TO immediately who will assist you in reaching a final score, and make a decision if necessary. That decision is unlikely to take unplayed turns into account unless a very obvious outcome can be seen.

ROUND TIMERS

It is important that games finish within the allocated time so that the tournament runs as smoothly as possible. If a game does not reach a conclusion within the allotted time we may ask players to use a chess clock for their remaining games. So that both players can have a fun and enjoyable game without feeling hard done by the amount of time they had in their game.

LIST STRUCTURE

Please use the formatting of the Warhammer 40k App or New Recruit to create your army list when uploading to Best Coast Pairings, it is important that your list is readable quickly and concisely by your opponent. Lists that are unbroken lines of text or badly formatted will not be accepted. If unsure, please contact a member of staff prior to submitting.

WINNING

To calculate final standings, wins are the first metric, followed by total tournament points, followed by strength of schedule, then followed by extended strength of schedule.

AWARDS AND PRIZE SUPPORT

All Entrants will receive £5 store credit upon entry on the day, in addition, we will be giving Prize support based on turn out, a turn out of 16+ Players infers a £30, £20, £10 split for 1st, 2nd, 3rd. A Justice Trophy will be awarded to the winner of this event also.

PLAYER CONDUCT

We expect all players to demonstrate sporting conduct throughout the event.

In terms of games, this means knowing and abiding by the rules of the game, ensuring both players are aware of the state of the game and ensuring your opponent maintains the same standards. Stalling, rolling dice unfairly, consistently misplaying or misrepresenting rules and other forms of unsporting conduct will be acted upon by the TO. This extends to good personal conduct.

Players should act appropriately and do nothing to make any other person feel less than perfectly safe and welcome. Any player who feels unsporting conduct is taking place should speak to the TO. If you feel the issue may affect the outcome of a game in progress, you must alert the TO during the game.

Unsporting conduct may result in deduction of tournament points, and serious or repeated offences may result in automatic game losses or disqualification.

MINIATURES AND 3D PRINTING POLICY

3D printed models may be permitted under specific circumstances. These include;

- The Unit/Character is out of production with Games Workshop.
- This Unit has not had a model produced by Games Workshop.

You must use Games Workshop official models otherwise. If/When these units are reproduced by GW on a permanent basis, then 3D counterparts will then not be legal at our events.
We have this policy due to a commitment to the Wargaming Industry and with the intentions to keep this game that we love alive. To confirm, this policy is not in place in our casual play at Justplaygames.