



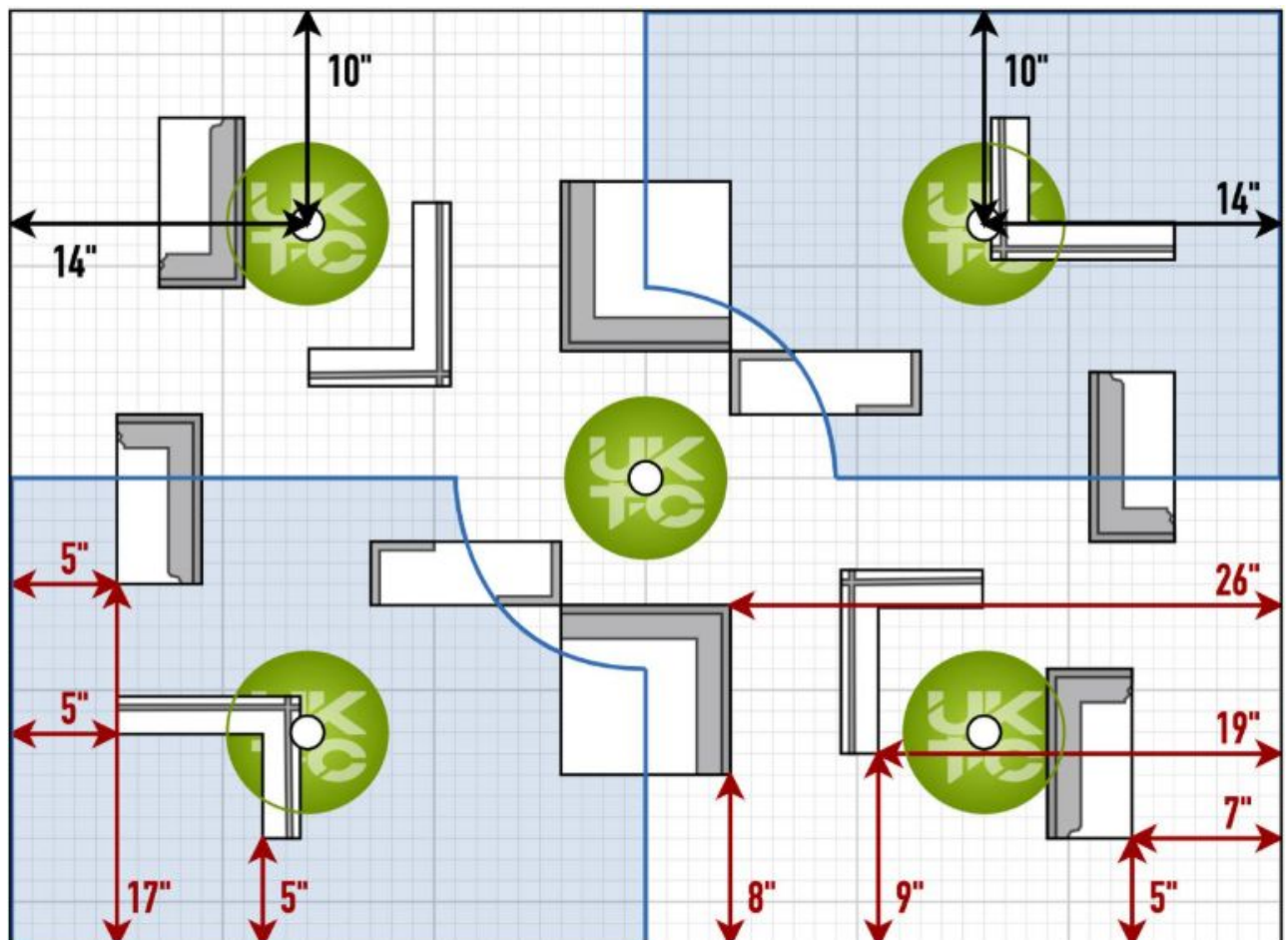
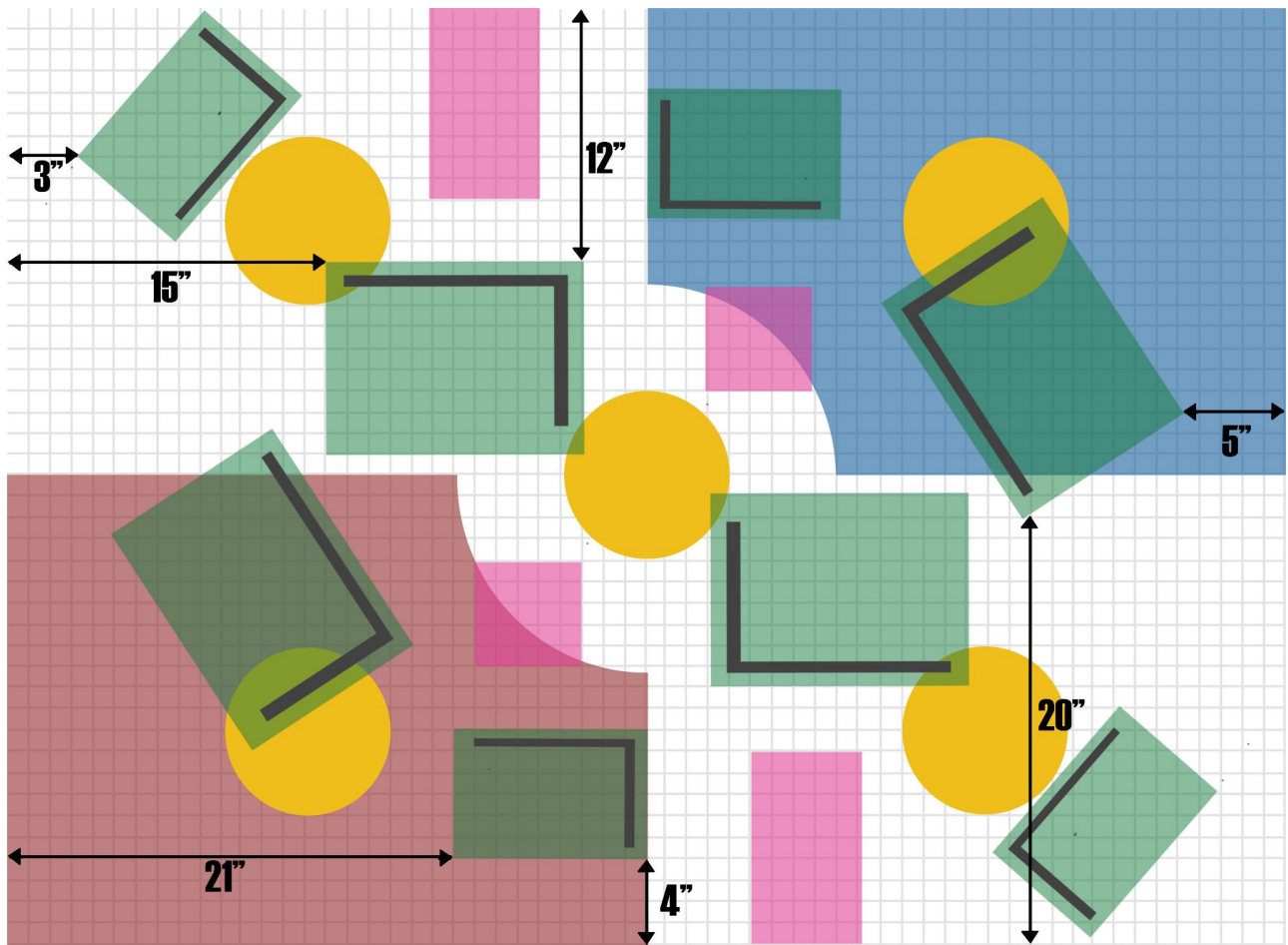
JUSTPLAY EVENTS



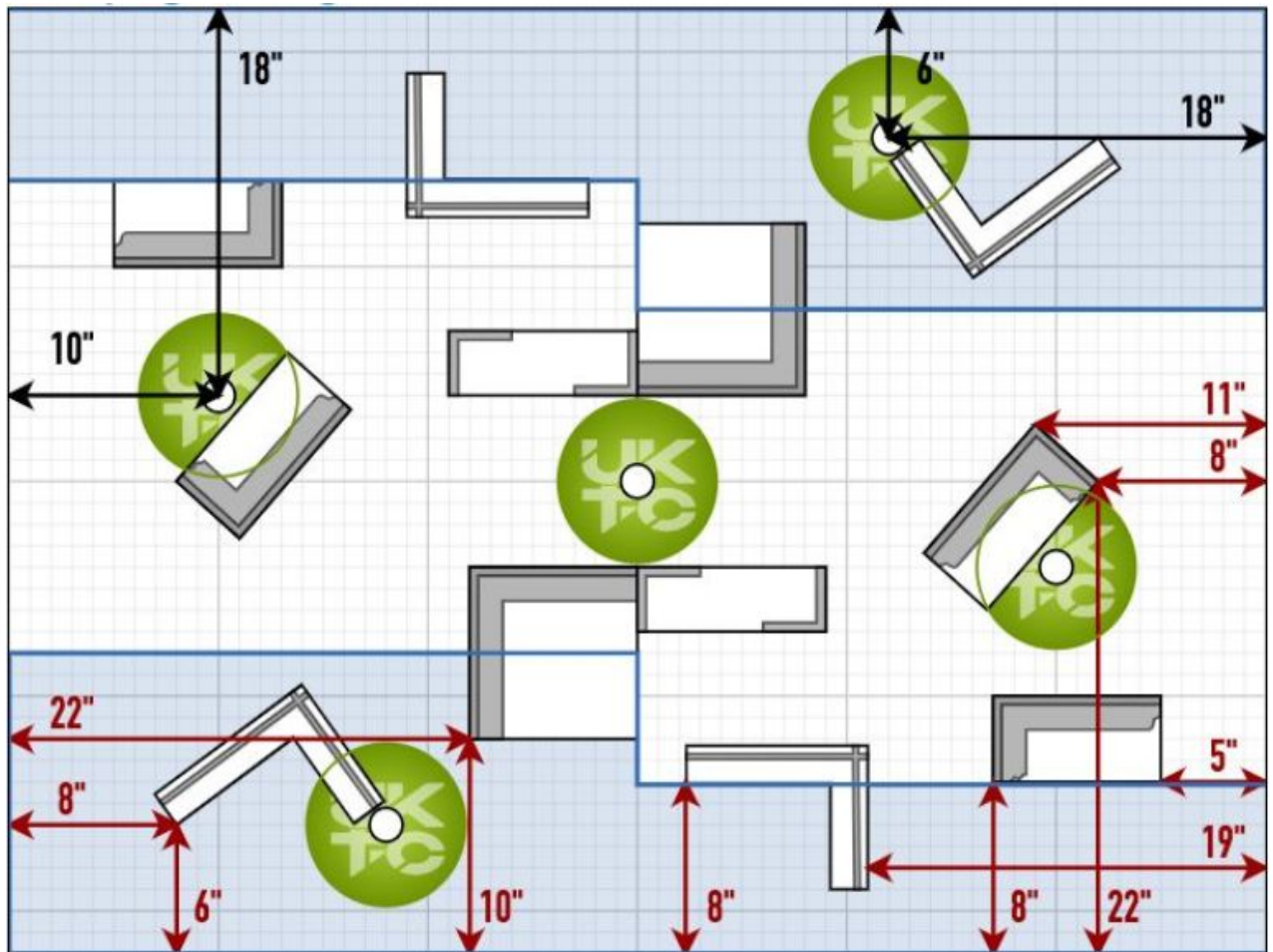
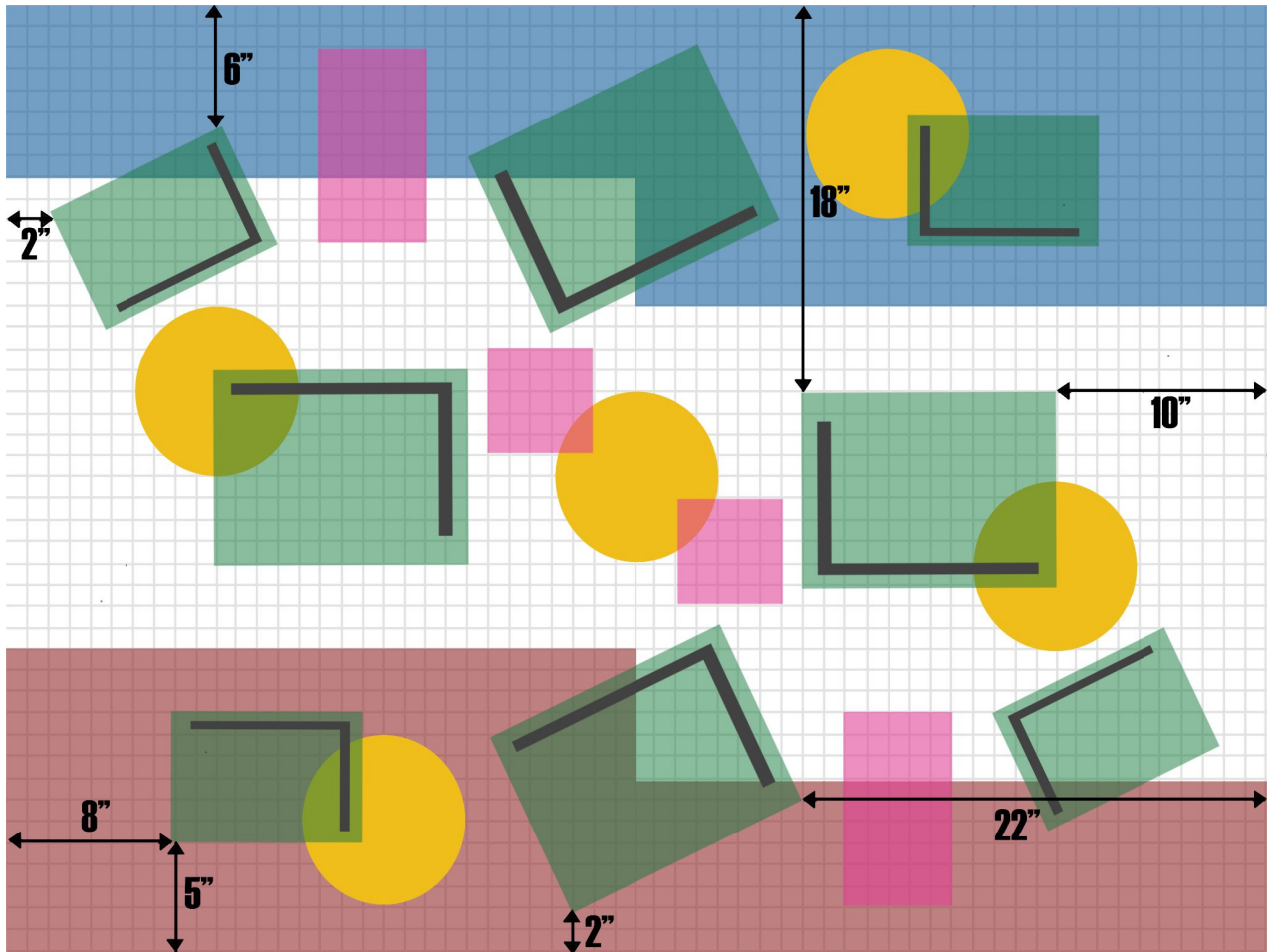
NAUGHTYK

TERRAIN PACK

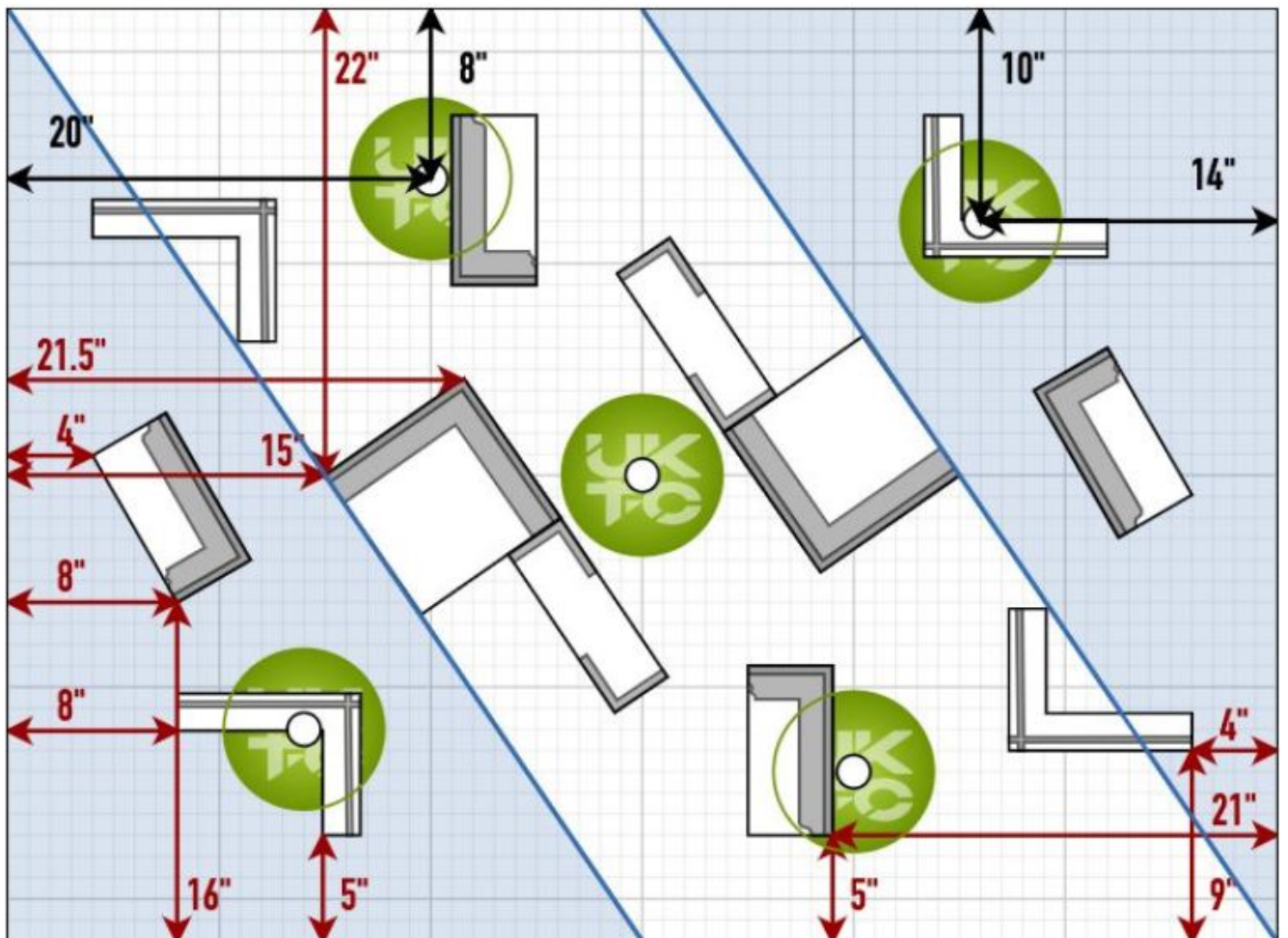
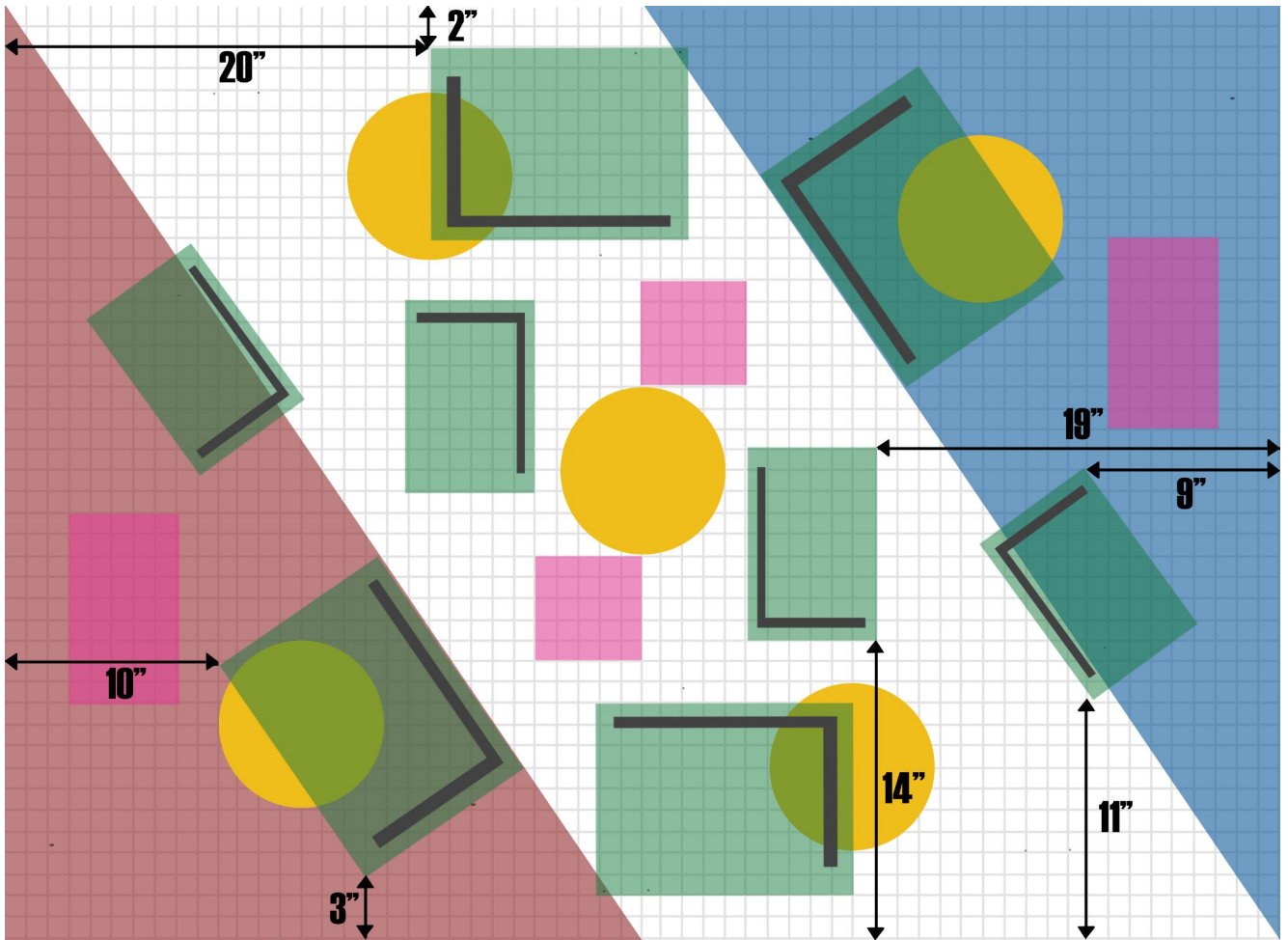
Round 1:
Search and Destroy - Take and Hold



Round 2: Sweeping Engagement - Terraform



Round 3:
Crucible of Battle - Purge the Foe



Terrain FAQ

JUSTPLAY TERRAIN LAYOUTS

Rectangular and Square terrain pieces (that do not have a Ruin on them) Count as Craters and Rubble. Also, these pieces are counted as Battlefield Debris for the Visibility purposes.

The remaining “**L**” **pieces** are true ruins, with their footprint being defined on the maps and tables.

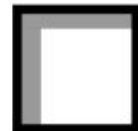
WTC FAQ is in place for these maps.

UKTC TERRAIN LAYOUTS

TYPES OF TERRAIN

The measurements of the terrain pieces given below are approximate and provided only as indicative of the pieces we use. They do not supersede measurements taken from the actual pieces on the table.

‘Large L Shape’ This terrain piece has a base size of approximately 20 x 20 cm and two line of sight blocking wall faces also of 20cm x 20cm. It has three levels. **Played using the rules for Ruins from the rule book.**



‘Medium L Shape’ This terrain piece has a base size 4.5 cm wide. The wall is 3mm wide and the middle of the wall is 2.5cm from the inside edge of the base and 2cm from the outside edge. There is a single level 10cm high where there are apertures so the wall does not naturally block line of sight. On the ground floor there are no apertures and line of sight is naturally blocked.



The wall is 15cm high. The small side is 15cm long and the long side is 20cm long. The walls are 20cm and 15cm to the point at which they meet and the base of the ruin is 22cm by 17cm. **Played using the rules for Ruins from the rule book.**

‘Small L Shape’ This terrain piece has a base size of 10 x 20 cm and two line of sight blocking wall faces of approximately 11cm x 20cm and 11cm x 10cm respectively, **as such, it is over 4” high.** It has one level at 10cm. **Played using the rules for Ruins from the rule book.**



‘New Ruins’ This terrain piece has a base size of 3” x 9”. **Played using the rules for Ruins from the rule book.** It is formed by 2 tiny Ls and a base. Each tiny L is mostly less than 2” in height and rises to 3” in height where the two walls meet

