

PRESENTS



MIDDLE-EXRTH

STRATEGY BATTLE GAME

WHAT IS IT?

Mirkwood Mayhem is a MESBG event that will take place at Justplay Games in Liverpool. Ran by Justplay Events. This event will begin at 10:30 for registration with round 1 beginning at 11am.

HOW DO WE SIGN UP?

You must register your attendance and submit your army list via Longshanks, a link to submission can be found on the event page. Lists must be submitted the thursday prior to the event .

TOURNAMENT RULES

The English version of the GWs FAQs will be in use at this event.

In case of an FAQ or other update unduly affecting a player, for example completely invalidating their submitted list, we will use discretion to solve the issue for that player.

Missions will be revealed before each round, using the Scenarios from the current editions Rulebook.

The points limit for forces will be at 750 points for this event, with 3 rounds being played. Round timers will be at 2 hour 15 mins and games will be played on 4x4 boards with terrain maps designed by the organisers.

Organisers will offer result sheets out to each player at the start of the event, it is important to keep these sheets handy for any checking.

SCHEDULE

10:30 - Doors open for registration.

11:00 - Round 1 start.

13:15 - Round 1 ends. Lunch break & painting judging.

14:00 - Round 2 start.

16:15 - Round 2 ends.

16:30 - Round 3 start.

18:45 - Round 3 ends. Winners announced and prizes!

PARKING

Being in the Liverpool city centre, there are a variety of car parks close by. Notably the NPC car park, which is a two minute walk from the venue.

FOOD & REFRESHMENTS

Lunch is not included in the event, though we do offer a variety of snacks and soft drinks. We have healthy snacks, as well as chocolate, crisps, sandwiches etc.

TOURNAMENT RULES

On the day, you need to bring;

- Fully painted and based 750 point army
- Any sourcebooks with rules for your models. (FAQ's for these are also useful although they will be on hand)
- A copy of The Middle-earth Strategy Battle Game Rulebook
- A copy (paper or digital) of this rules pack (If you forget there will be copies available on the day)
- A copy of your 750 point list(s) (paper or digital)
- Measuring tape, dice, writing implements and any
- Objective markers that you'll need to play
- A tray (Handy to save you packing and unpacking models all day)

PAIRINGS

The first-round pairings for the tournament will be randomly drawn.

The tournament will use Swiss ranking.

After the first game the highest scoring player who play the second highest scoring player on table one. The next highest scoring two will play each other on table two and so on down through the rankings.

In the unlikely event that you are drawn against an opponent you have already played please inform the judges and we will switch you around to find a new opponent. The only exception to this is game X where there may be rematches.

ARMY PAINTING

As the tournament requires fully painted armies, there are no points available for army painting. The criteria for qualifying as fully painted is "three colours and based".

BEST ARMY

This will be selected by the TO during lunch after round 1, please leave your army out if you would like to be considered for this award during this time period.

SPORTSMANSHIP

We won't be asking players to award each other any sportsmanship points as we are presuming that we can all enjoy the day without any major sportsmanship issues arising.

At the end of the tournament you will be asked for your favourite opponent. There will be a Most Sporting Opponent prize available for the person with the most "favourite opponent" votes.

PLAYER CONDUCT CONTINUED

We expect all players to demonstrate sporting conduct throughout the event.

In terms of games, this means knowing and abiding by the rules of the game, ensuring both players are aware of the state of the game and ensuring your opponent maintains the same standards. Stalling, rolling dice unfairly, consistently misplaying or misrepresenting rules and other forms of unsporting conduct will be acted upon by the TO. This extends to good personal conduct.

Players should act appropriately and do nothing to make any other person feel less than perfectly safe and welcome. Any player who feels unsporting conduct is taking place should speak to the TO. If you feel the issue may affect the outcome of a game in progress, you must alert the TO during the game.

Unsporting conduct may result in deduction of tournament points, and serious or repeated offences may result in automatic game losses or disqualification.

LIST FORMAT

Lists should be formatted clearly and concisely. Any upgrades must be listed on the unit, as well as any spells or traits that are taken as an upgrade.

All Entrants will receive £5 store credit upon entry on the day, in addition, we will be giving Prize support based on turn out, a turn out of 20+ Players infers a £30, £20, £10 split for 1st, 2nd, 3rd. A Justice Trophy will be awarded to the winner of this event also.

ANY QUESTIONS?

For any queries, please feel free to contact us via email <u>store@justplay.events</u> or through our social media accounts.